

Preliminary Flood Maps for Murray County, Oklahoma Ready for Public View

Release Date: 8? 26, 2021

DENTON, Texas – Preliminary Flood Insurance Rate Maps (FIRMs) are available for review by residents and business owners in all communities and unincorporated areas of Murray County, Oklahoma.

Property owners are encouraged to review the latest information to learn about local flood risks and potential future flood insurance requirements. Community stakeholders can identify any concerns or questions about the information provided and participate in the appeal and comment periods for the maps.

This is Murray County's first complete set of digital FIRMs. These maps serve multiple purposes, including defining Special Flood Hazard Areas (SFHAs) and setting rates for flood insurance. SFHAs are areas at high risk for flooding. Communities and residents can use the information to make informed decisions about building, development and flood insurance.

FEMA stresses that flooding can and does happen outside of the most vulnerable areas.

Review the preliminary flood maps by visiting the local floodplain administrator (FPA). A FEMA Map Specialist can help identify community FPAs. Specialists are available by telephone at 1-877-FEMA-MAP (1-877-336-2627) or by email at FEMAMapSpecialist@riskmapcdfs.com.

The preliminary maps may also be viewed online:

- The Flood Map Changes Viewer at <http://msc.fema.gov/fmcy>
- FEMA Map Service Center at <http://msc.fema.gov/portal>

For more information about the flood maps:

- Use a live chat service about flood maps at <http://go.usa.gov/r6C> (just click on the "Live Chat" icon).



- Contact a FEMA Map Specialist by telephone at 1-877-FEMA-MAP (1-877-336-2627) or by email at FEMAMapSpecialist@riskmapcdfs.com.

Most homeowners insurance policies do not cover flood damage. Cost-saving options are available for those newly mapped into a high-risk flood zone. Learn more about flood insurance options by talking with an insurance agent or visiting <https://www.floodsmart.gov>.

